

ALAMO MUZZLE LOADING GUN CLUB SMOKE SIGNAL NEWSLETTER

www.amlgc.org P.O. Box 88, La Coste, TX 78039
August 27, 2024
Editor – Ian Straus

Proposed Amendments to AMLGC Bylaws Vote Oct. 19th

To: All current AMLGC members

In July a copy of the proposed amendments were sent to all current members for consideration. The revisions were written to resolve several issues with the current, older Bylaws.

The next step is to have a called meeting, at the range, to vote on the proposed amendments. We have selected the vote to take place on Saturday, October 19th at 11:00 A.M. Sincerely yours,

Dennis Rich, AMLGC President

AUGUST 4TH FIRST-SUNDAY SHOOT: Bench shoot at 50 and 100 yards.

We had 13 rifle shooters. James Braddy had a perfect score of 50 X on the 50 Yd 1-Bull target. B-Class had some issues with the 100-Yd targets and only Greg and Bobby posted scores (so no 3rd place).

Class A:		50 yd 1-Bull	50 yd 6-Bull	100 yd 1-Bull	100 yd 3-Bull	
	1	James Braddy 50 X	James Braddy 43	Alex Michlberger 46	Alex Michlberger 45	
					X	
	2	Rich Beardsley 48 2X	Rich Beardsley 42	Clif Denny 42	Clif Denny 40	
	3	John Burke, Jr. 48 X	Terry Williams 40	Rich Beardsley 39 X	Rich Beardsley 34	
Class B:	1	Bobby Moore 45	Bobby Moore 18	Bobby Moore 31	Bobby Moore 24	
	2	Johnny Lambaria 43	Johnny Lambaria 14	Greg Delk 8	Greg Delk 10	
	3	Gary Quandt 27	Gary Quandt 12			
Aggregates			1st	2nd	3rd	
Class A			Alex Michlberger	James Braddy 165 X	Rich Beardsley 163	
Rifle Agg:			172 2X		3X	
Class B			Bobby Moore	Johnny Lambaria 57	Greg Delk 47	
Rifle Agg:			118			

Pictures are on the following pages

James Braddy and James's perfect target



Alex





Bobby



Firing line pictures





Thanks to Wendy and Alan Pinel, we had lunch-



AUGUST 17TH REENACTOR SHOOT – Ian Straus

I have sponsored the reenactor shoot for several years, providing ammunition from .69 and .75 round balls to several types of Minie bullets for the benefit of those who don't usually shoot live ammo from their muskets. This year we drew 13 shooters who reenact American Civil War and Texas Revolution. First a chance to get on paper and identify which bullets shoot best from each rifle; then we shot the Winfield Scott targets as specified from Scott's 1829 manual; then a "war" shooting at ½ gallon jugs at 50 yards. Then we ate lunch, produced by Donna Straus. Thanks to match committee chair Clif Denny for helping and for taking these pictures, also to club members & reenactors Bobby Moore and Alex Michlberger. Everyone had a good time and we avoided the worst of the afternoon heat.





Other news:

- .22 caliber fun shoot September 15th. If your gun shoots .22 Long Rifle, bring it.
- We will have club work parties September 21 and October 26. Among our tasks are office renovation, and of course trimming the vegetation and improving the target line. Bring tools. Contact Range Committee chair Gary Quandt to do specific things.
- The club **mortar shoot** will be on the morning of Sept. 28th.
- Gary is testing out a new backer material on the target line. it is Styrofoam in a thin plastic sandwich. It seems not to be torn up much by bullets (see the clean holes in the picture at right), and of course water won't weaken it.



		AMLGC 2024 Event Schedule through November 2024		
			Paul Sheperd (Castroville and Rio Medina 4H)	Lightell (La Coste)
September	1	Animal targets (25 & 50 yd), 25 yd pistol shoot		
	15	.22 LR Silhouette Fun Shoot (25&50 yds.) \$5 entry, 20 shot match. 25 Yd Pistol match.		
	21	Range Day - Work Party (9-1)		
	28	Club Mortar Shoot (9-1)		
October	6	Cross-sticks silhouette shoot (50 & 100 yds)		
	4-8	N-SSA		
	3-6	TMLRA - Brady		
	12			4H (8-12N)
	19	General membership meeting / By –Laws vote, 11AM		4H (8-12N)
	26	Range Day - Work Party (9-1)		
November	2			4H (8-12N)
	3	Turkey Shoot. Cross-sticks buffalo targets (50 & 100 yds.), 25 yd pistol shoot		
	9	TSA Civil War Skirmish		
	16			4H (8-12N)
	23			4H (8-12N)
	30			4H (8-12N)

Events in italics are not at the AMLGC range, but are provided for shooters' information.

Until next month -

Ian Straus Secretary, AMLGC

